

# The Augmented Reality Playbook



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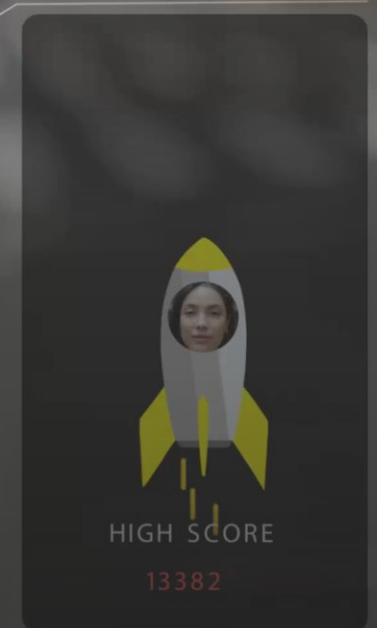


Brian Hughes  
MAGNA



# THE AUGMENTED REALITY PLAYBOOK

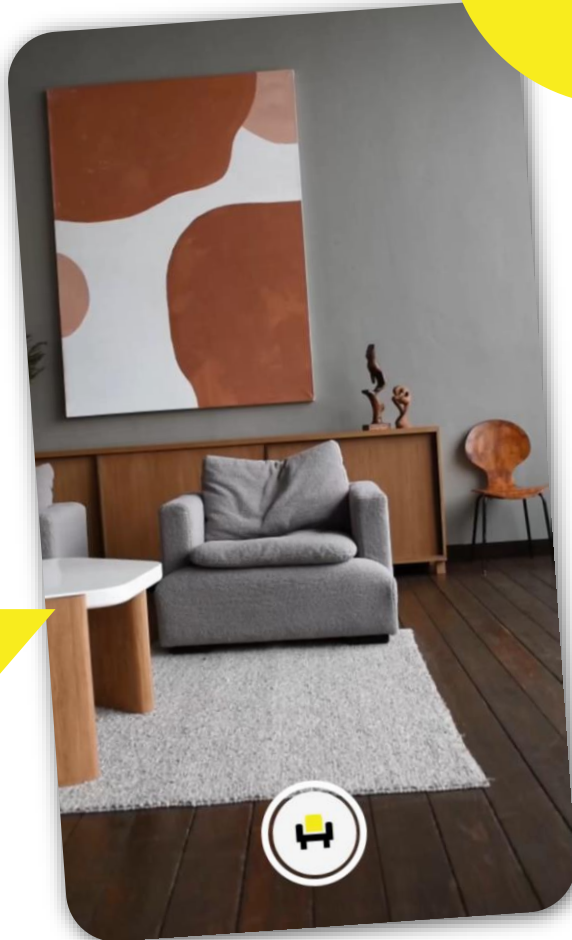
UNDERSTANDING THE ROLE OF AR IN THE PURCHASE JOURNEY



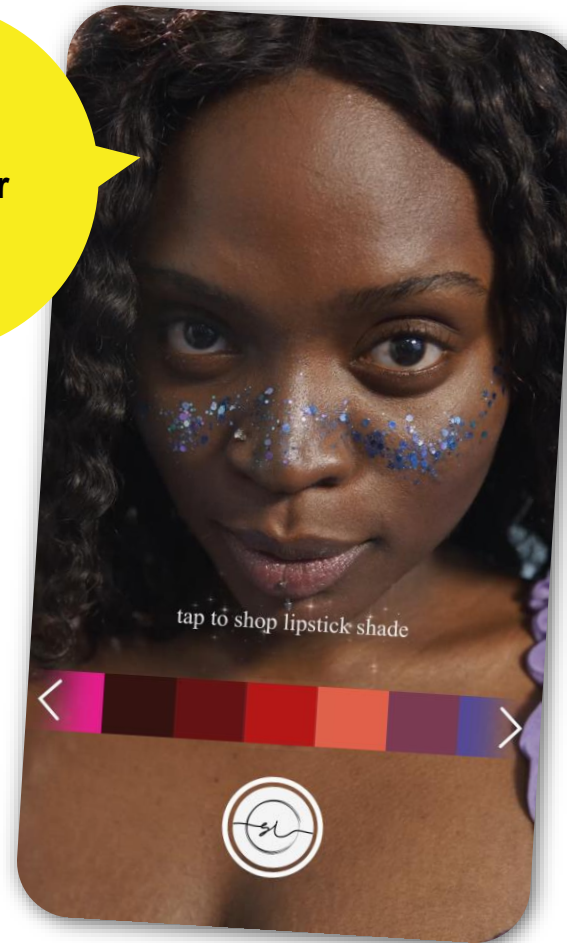
# AR IS UNDENIABLY UNIQUE

AR allows  
consumers to...

See what new  
furniture  
looks like in  
their living  
room



Try on  
makeup  
from their  
home



Playfully interact  
with brands



**BUT  
WHERE  
EXACTLY DOES**

**AR**

**FIT IN A  
MARKETER'S  
TOOLKIT?**



# WHO WE TESTED AND WHERE

## RAN EXPERIMENTS TO UNCOVER...

- 1 The true capabilities of AR ads
- 2 The role of AR ads in the consumer purchase journey

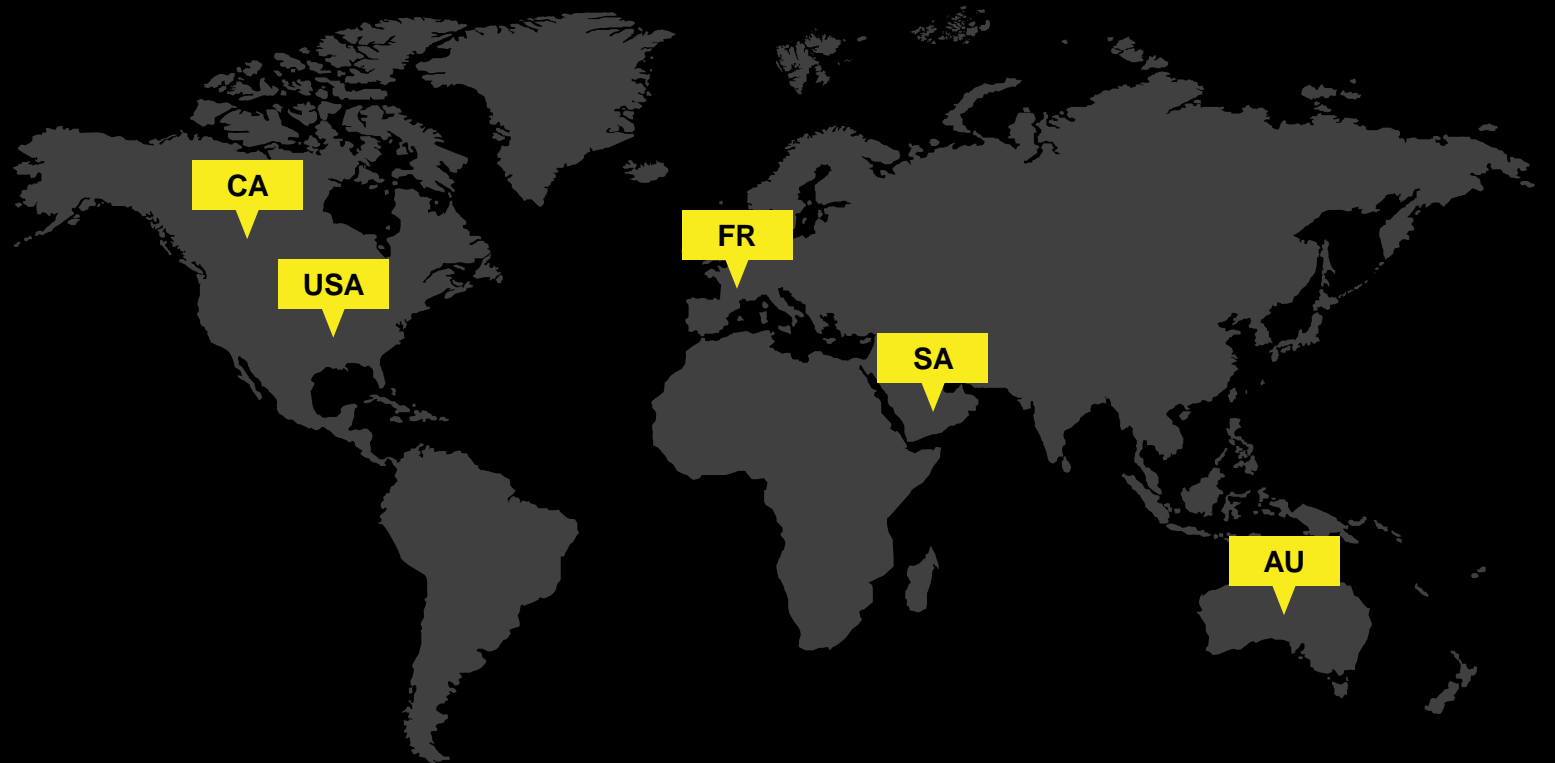
## VERTICALS

- |  |  |
|--|--|
|  Auto: Car          |  Retail |
|  Clothing           |  Toys   |
|  Telecommunications |  Candy  |

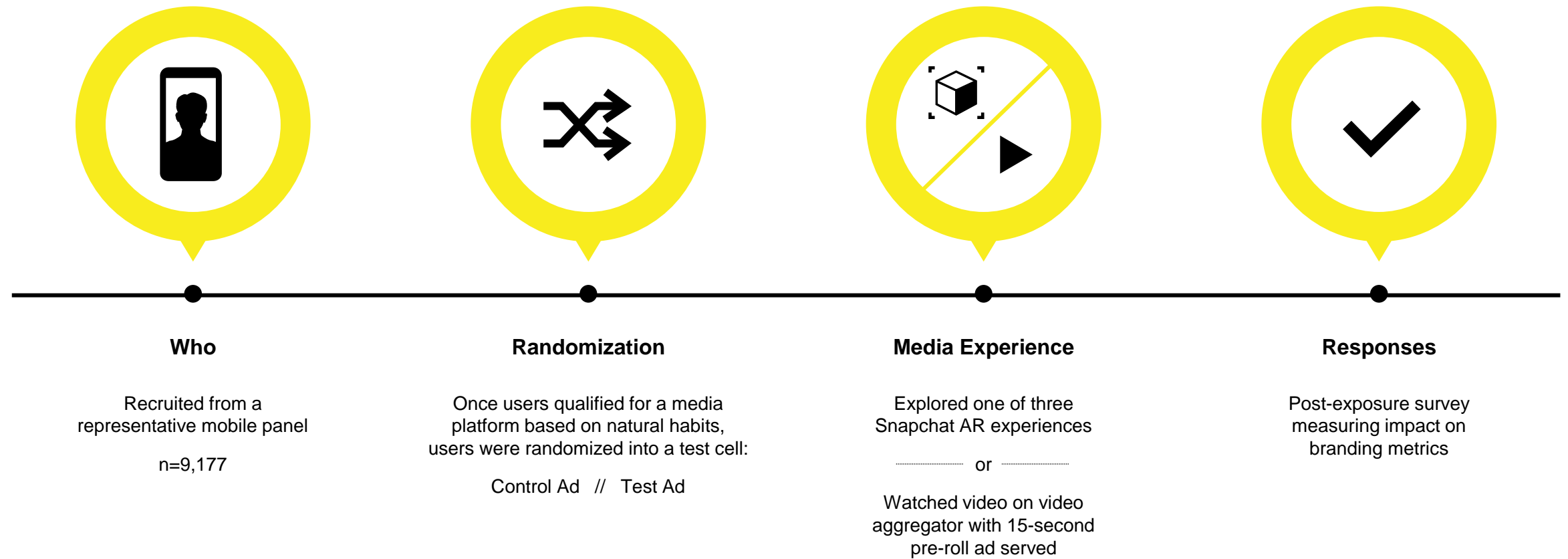
## BRANDS



## TESTED IN 5 COUNTRIES:

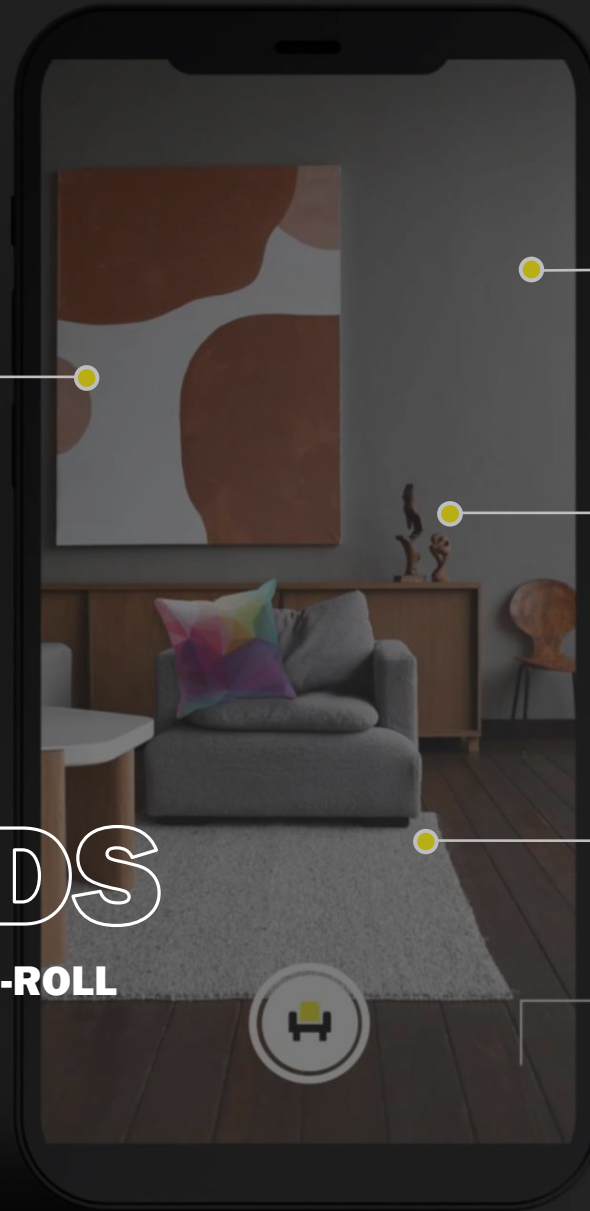


# OUR METHOD



# THE TRUTH ABOUT AR ADS

HOW AR COMPARES TO TRADITIONAL PRE-ROLL



# AR ADS ARE MORE THAN FUN. AR PROVIDES UTILITY AND INFORMS ABOVE AND BEYOND PRE-ROLL ADS

## Ad Opinions | All Brands

Deltas (AR – Pre-Roll)

■ AR Ads ■ Pre-roll Ads



Fun ..... +8%<sup>↑</sup>



Enjoyable ..... +6%<sup>↑</sup>



Informative ..... +5%<sup>↑</sup>



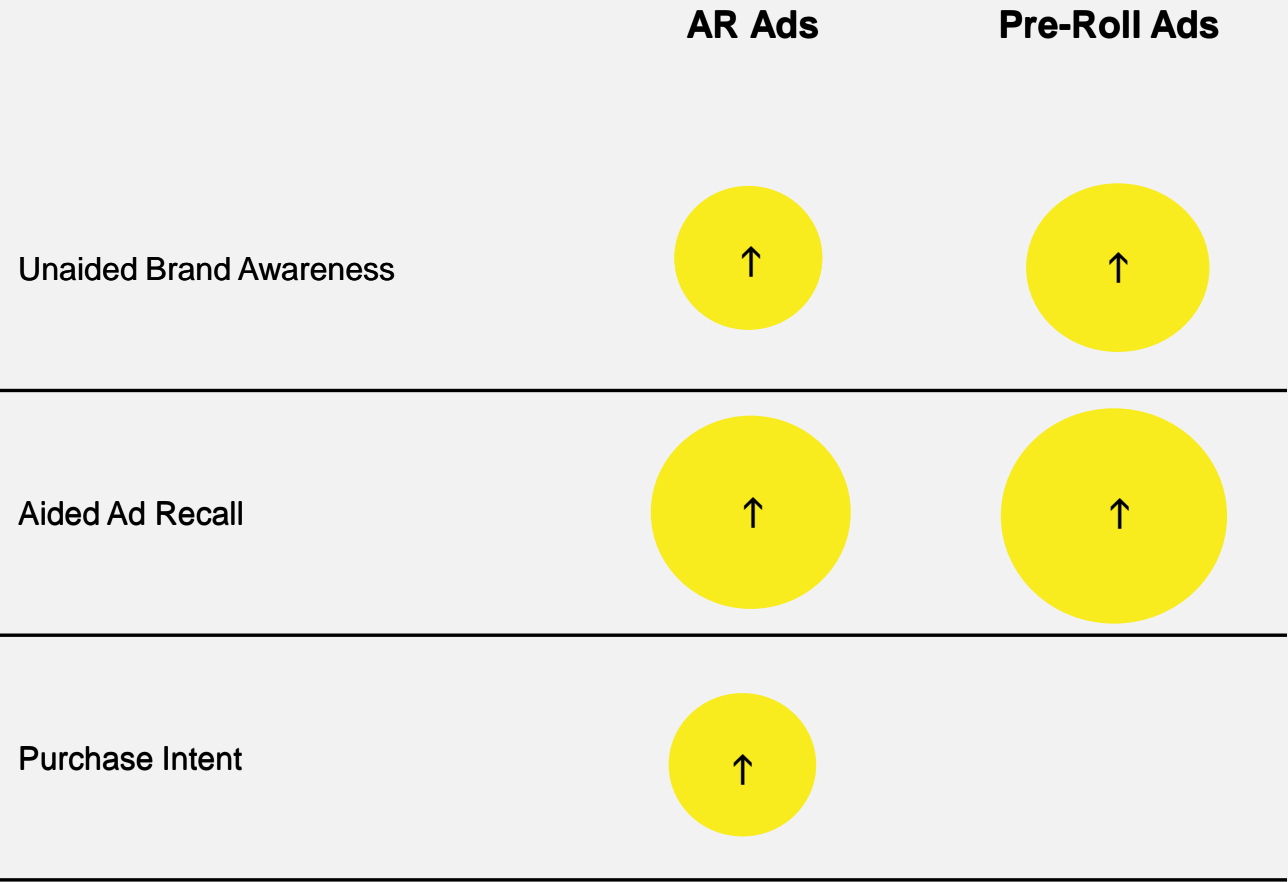
Useful ..... +6%<sup>↑</sup>

Exposed only: AR Ad N=3271, Pre-roll Ad N=1363  
↑ = Statistical significance between Exposed and control groups at >=90% confidence level



# AR ADS PERFORM JUST AS WELL AS PRE-ROLL IN ACHIEVING BRAND OBJECTIVES

Impact of Ads  
● Deltas (AR – Pre-Roll)



# AR'S PERSONALIZED EXPERIENCES HELP BUILD DEEPER CONNECTIONS

## Ad Opinions | All Brands

Deltas (AR – Pre-Roll)

Pre-roll Ads

AR Ads, **+14%<sup>↑</sup>**

The ad...

**Helps me feel  
closer to the brand**

Pre-roll Ads

AR Ads, **+9%<sup>↑</sup>**

The ad...

**Gets me excited  
about the brand**

# KEY FINDING

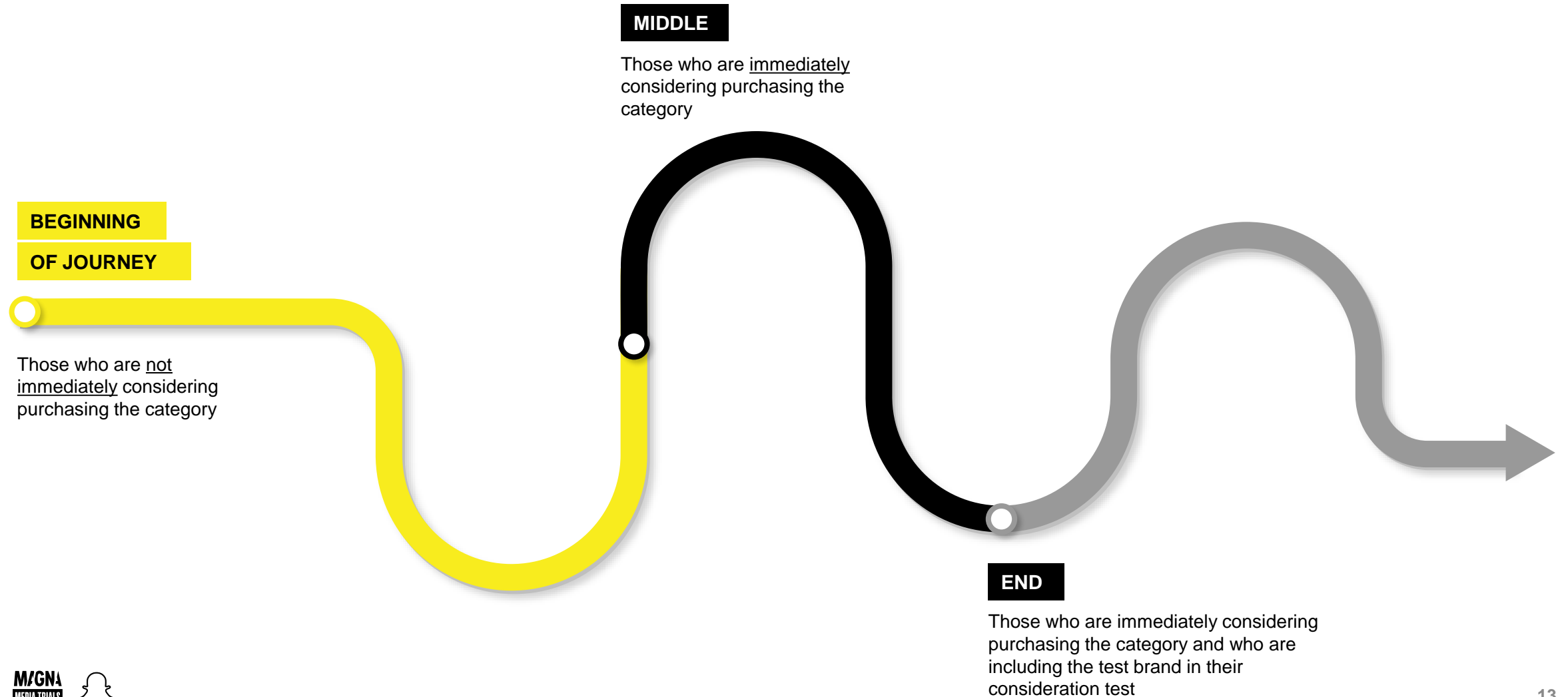
AR ads provide utility and help brands build deeper connections with consumers. Marketers should leverage this to differentiate their brand when it matters most.

# INSIDE THE PURCHASE JOURNEY

THE ROLE OF AR IN THE PURCHASE JOURNEY

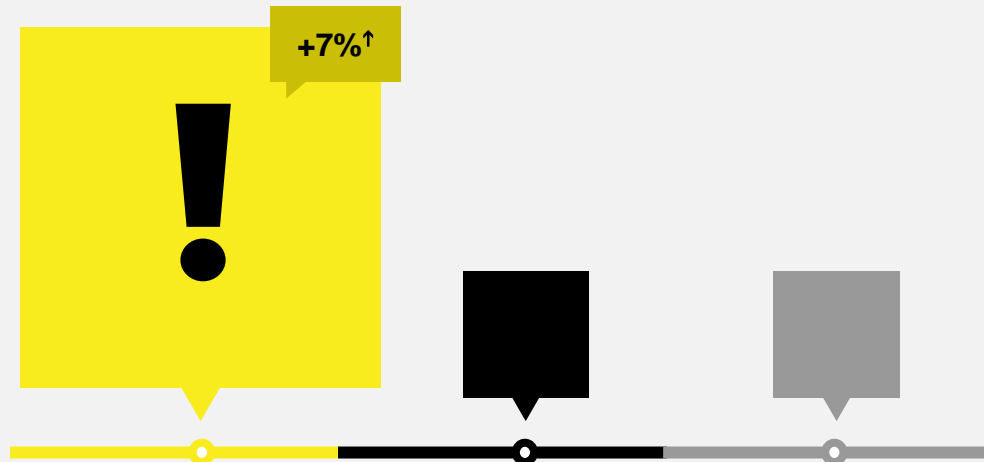


# THE PURCHASE JOURNEY, DEFINED.



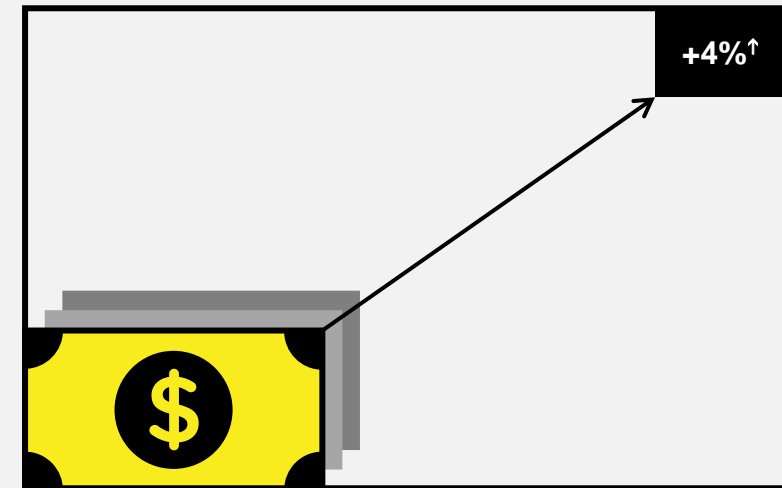
# AR ADS CAPTURE THE ATTENTION OF BROAD AUDIENCES EARLY IN THE PURCHASE JOURNEY

**Aided Ad Recall**  
Deltas (Exposed - Control)



# ...AND PROPEL SOME TO DESIRE PURCHASING SOONER.

**Purchase Intent**  
Deltas (Exposed - Control)

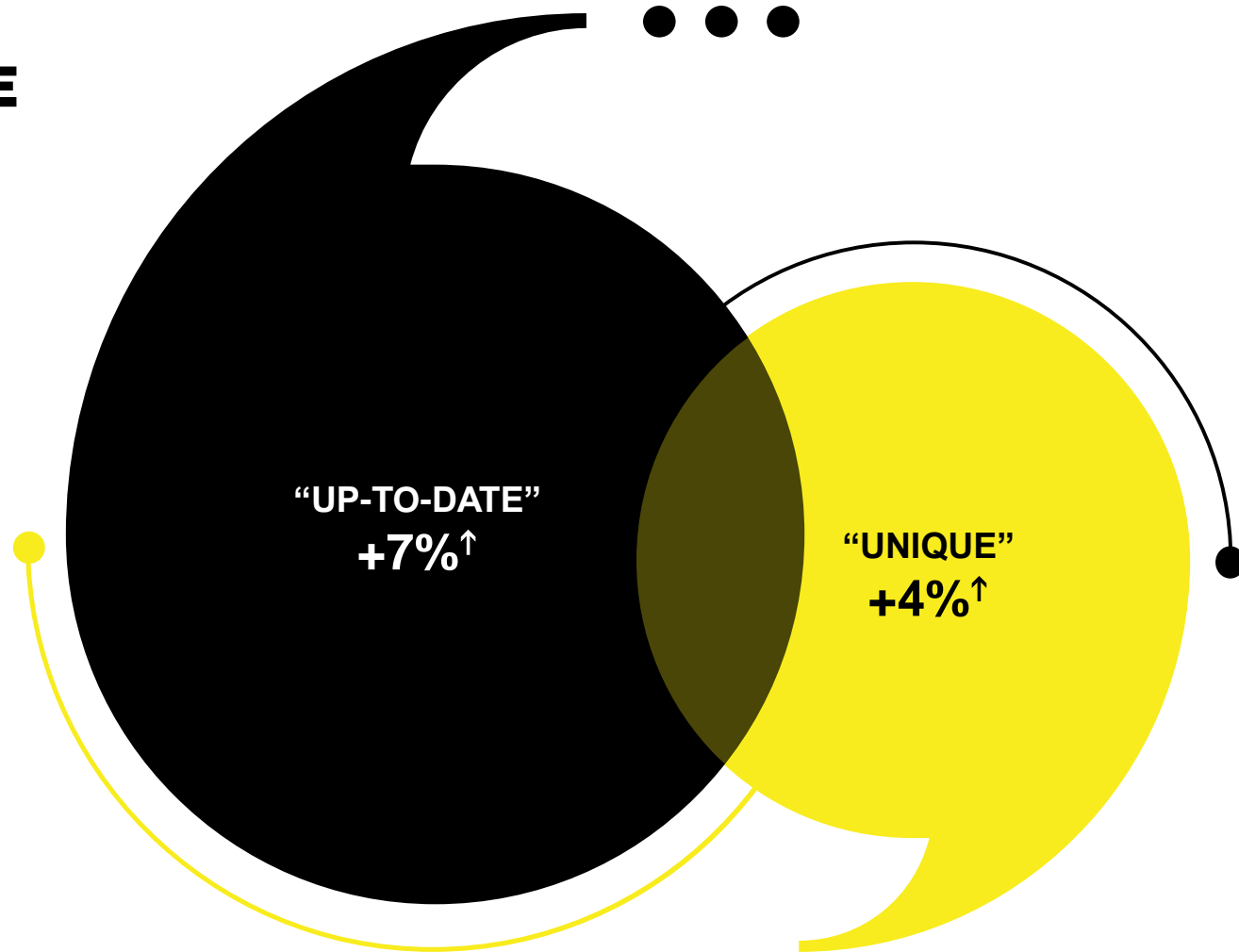




# FOR THOSE IN THE CONSIDERATION PROCESS, AR ADS SHAPE BRAND OPINIONS

## Impact of AR Ads

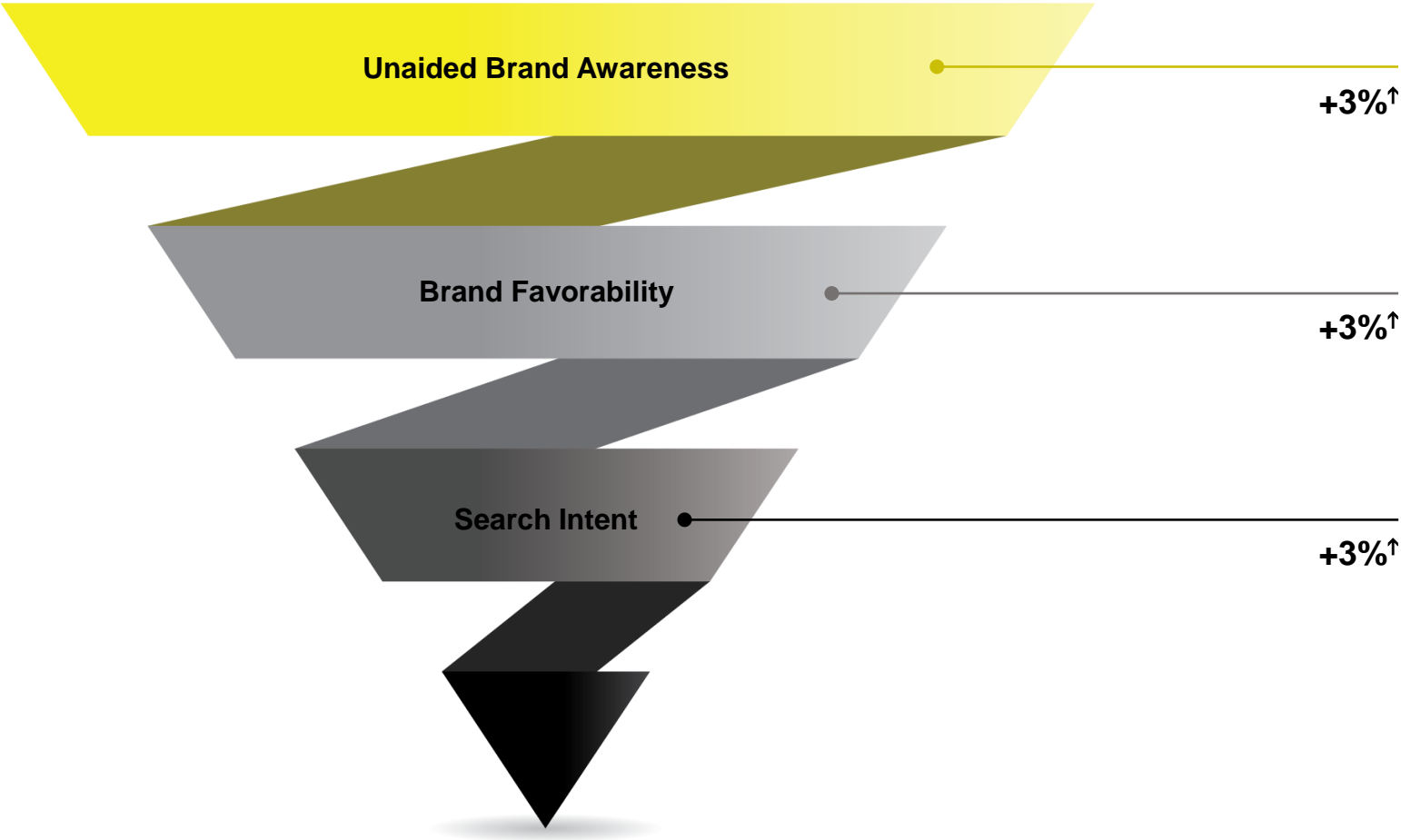
Deltas (Exposed - Control)



# FOR THOSE CLOSEST TO DECISION-MAKING, AR ADS INFLUENCE METRICS ACROSS THE BRANDING FUNNEL

AR brings the brand top-of-mind, solidifies overall brand opinions, and drives people to take the next step

Impact of AR Ads  
Deltas (Exposed - Control)

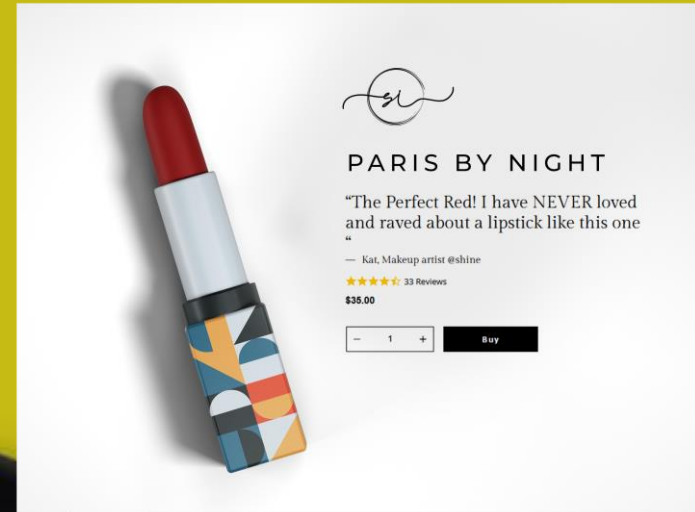


# KEY FINDING

AR ads play a unique role in each phase of the purchase journey. Hence marketers shouldn't view AR as an add-on but rather use them to build and amplify the brand by matching the right goals with the right target audience.

# AR LENS TACTICS

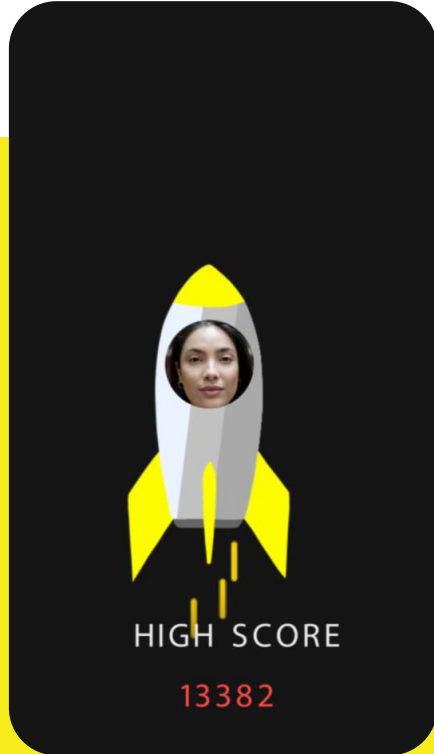
HARD AT WORK



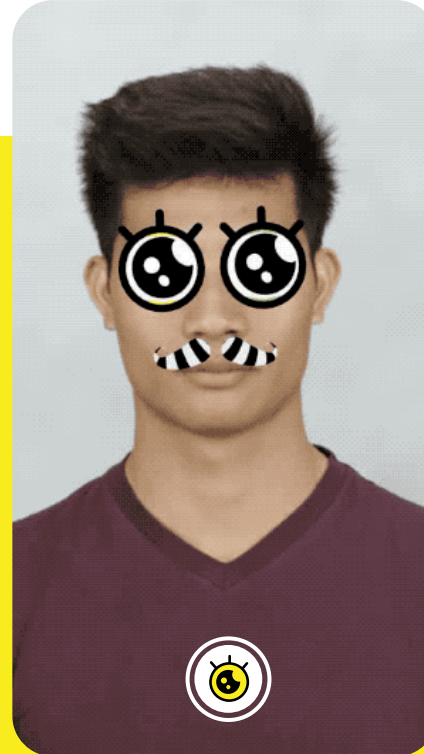
# TYPES OF AR ADS & TACTICS TESTED



Shoppable AR



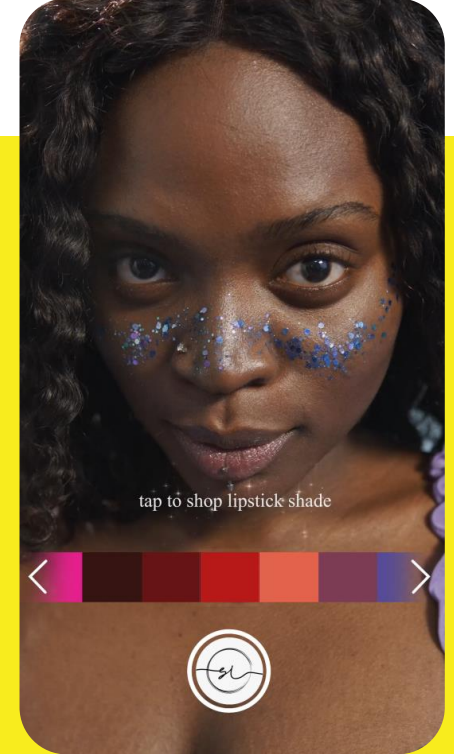
Entertainment  
|| Gaming AR ||



Entertainment  
|| Not Gaming AR ||



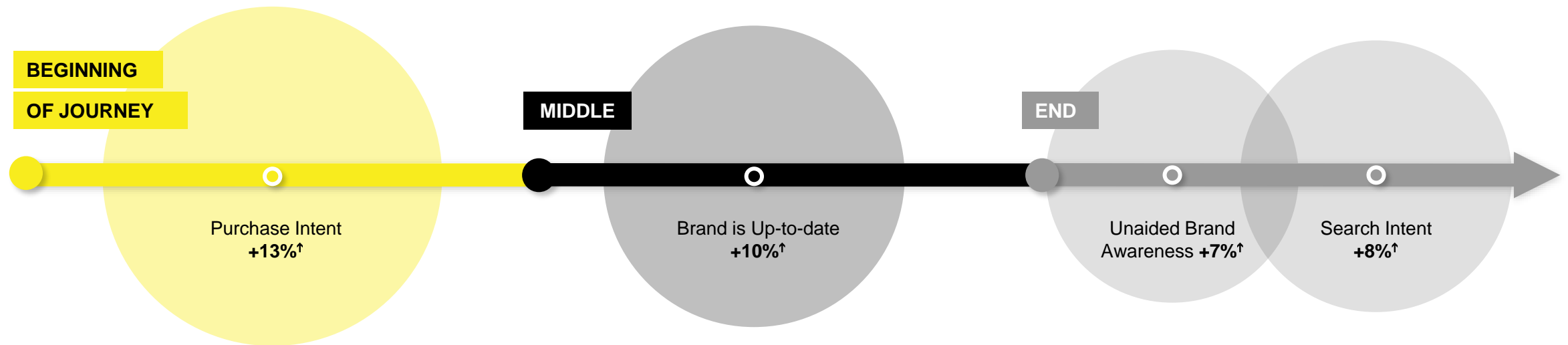
World Facing AR



Front Facing AR

# WHILE EFFECTIVE THROUGHOUT, SHOPPABLE LENSES TRIGGER THOSE AT THE END OF THEIR JOURNEY TO TAKE THE NEXT STEP

Impact of Shoppable AR  
Deltas (Exposed - Control)



Shoppable AR, Beginning, Exposed N= 219, Control N= 195; Middle, Exposed N=293, Control N=193; End, Exposed N=402, Control N=425

Beginning: Those who are not immediately considering purchasing the category

Middle: Those who are considering purchasing the category soon

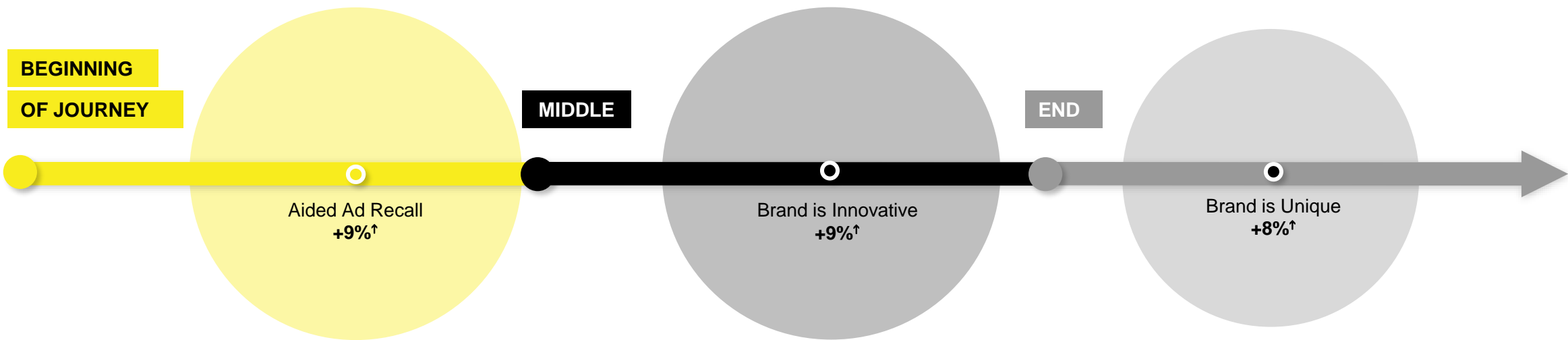
End: Those who are considering purchasing the category soon and the test brand is in their consideration set

<sup>↑</sup> = Statistical significance between Exposed and control groups at >=90% confidence level



# FUN & INTERACTIVE ENTERTAINMENT LENSES HELP BOOST MEMORABILITY AND BRAND PERCEPTION

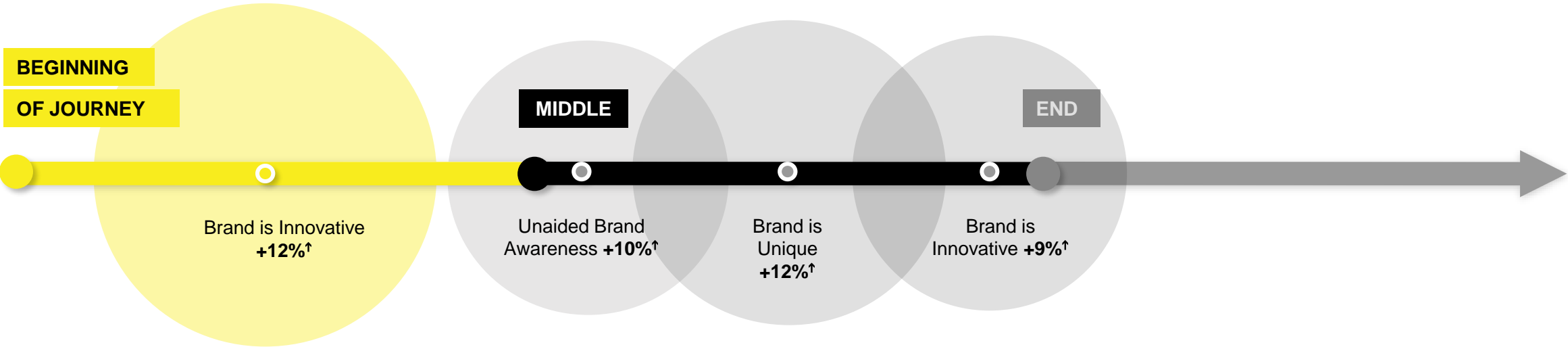
Impact of Entertainment AR | Not Game  
Deltas (Exposed - Control)



Entertainment AR, Beginning, Exposed N= 216, Control N= 208; Middle, Exposed N=286, Control N=275; End, Exposed N=433, Control N=428  
Beginning: Those who are not immediately considering purchasing the category  
Middle: Those who are considering purchasing the category soon  
End: Those who are considering purchasing the category soon and the test brand is in their consideration set  
↑ = Statistical significance between Exposed and control groups at >=90% confidence level

# GAMIFIED ENTERTAINMENT LENSES WORK HARDEST AMONG BROADER AUDIENCES BY SHAPING BRAND IMAGE

Impact of Entertainment AR | Game  
Deltas (Exposed - Control)

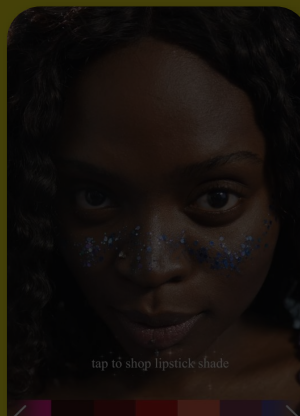
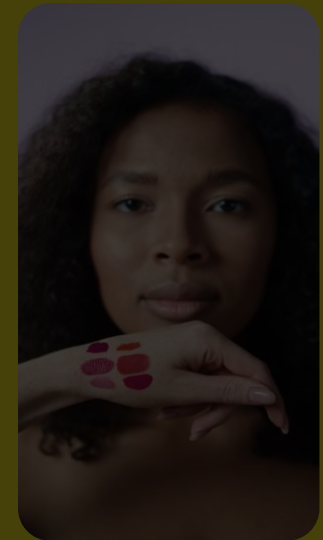
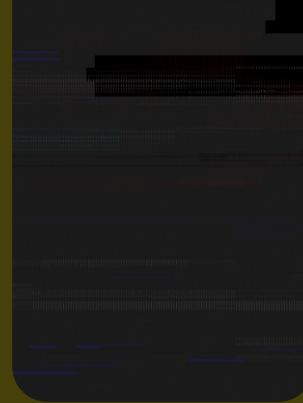
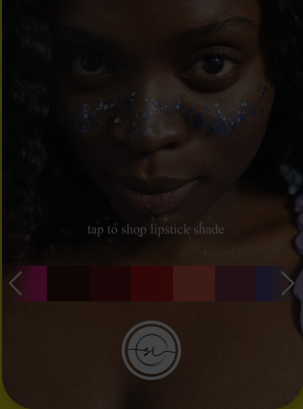


# KEY FINDING

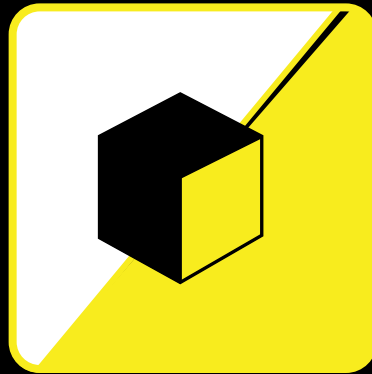
While AR can shape how consumers feel about brands, marketers should think about how to use different AR types to help them achieve their desired outcomes.

# MIXING IT UP

THE IMPACT OF AD SEQUENCE



# WHAT IS THE IMPACT OF AR IN THE MIX?



Ad Mix With AR Ad



Ad Mix Without AR Ad

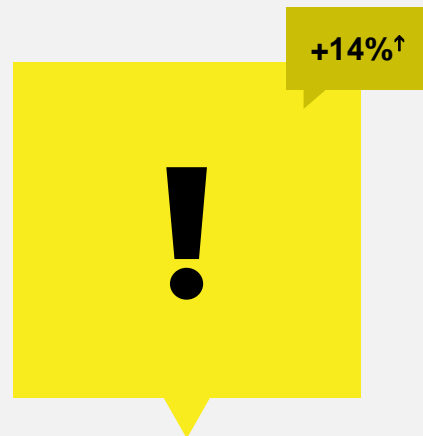
# AR IS AN INTEGRAL PART OF THE MEDIA MIX

Brands benefit directly with higher purchase intent and brand preference when an AR ad is in the mix.

## Impact of AR in Ad Mix | Controlling for Frequency

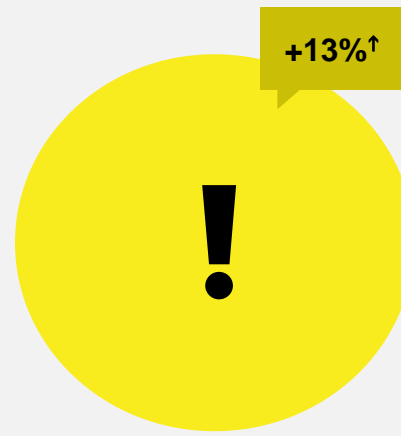
Deltas (Exposed - Control)

### Ad Mix Without AR Ad

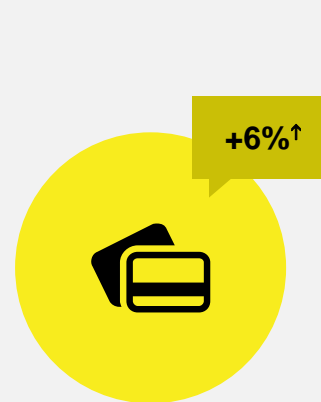


Aided Ad Recall

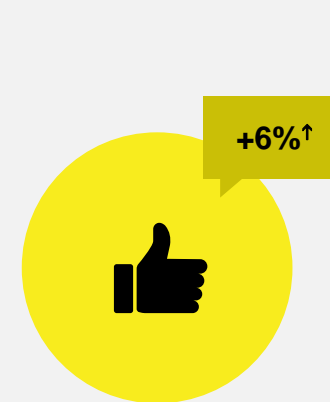
### Ad Mix With AR Ad



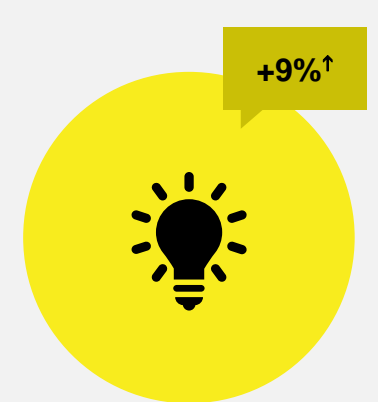
Aided Ad Recall



Purchase Intent



Is a Brand I Prefer



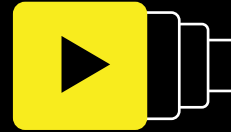
Brand is Innovative



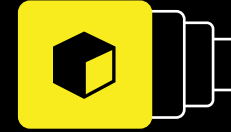
# BUT DOES SEQUENCE MATTER?



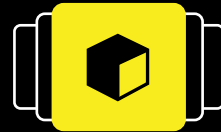
Start With  
Snap Ad



Start With  
Commercial Ad



Start With  
AR Ad



AR Ad  
in the Middle



AR Ad Not  
in the Middle

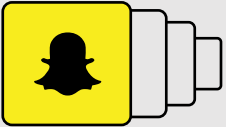
# PRIME THE AR AD WITH A VIDEO AD TO AMPLIFY IMPACT

Snap and commercial ads provide more information about the product while AR ads facilitate interaction with the product

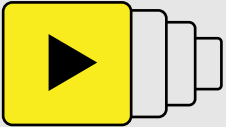
## Impact of Ad Sequence

Deltas (Exposed - Control)

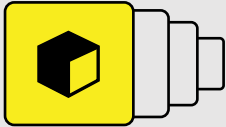
Start with...



Snap Ad



Commercial Ad



AR Ad

Brand Favorability

+8%<sup>↑</sup>

+8%<sup>↑</sup>

Search Intent

+10%<sup>↑</sup>

Purchase Intent

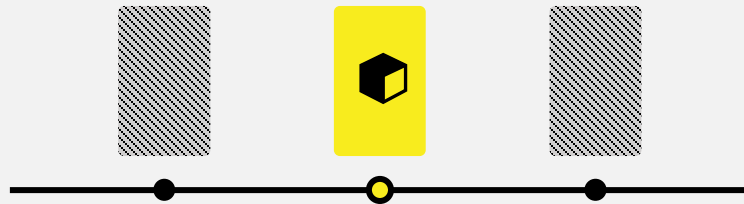
+11%<sup>↑</sup>



# BREAKING THE VIDEO SEQUENCE WITH AN AR AD HELPS SHOWCASE THE BRAND AS CHEERFUL & BOOSTS SEARCH INTENT

Impact of Ad Sequence  
Deltas (Exposed - Control)

## AR Ad in the Middle



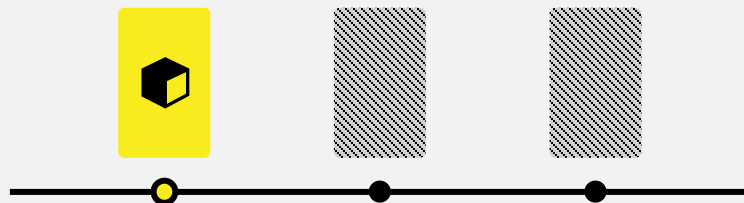
Brand is Cheerful

+9%<sup>↑</sup>

Search Intent

+11%<sup>↑</sup>

## AR Ad Not in the Middle



Brand is Cheerful

+4%<sup>↑↑</sup>

0%

Search Intent

# KEY FINDING

- Ads in a sequence can help achieve more than just high recall
- Start the sequence with a video ad and follow it with interactive AR for amplified impact on traditional metrics
  - For a positive brand image, place the AR ad in between two similar ads to offer an element of delight

# IMPLICATIONS: DEVELOPING THE AR PLAYBOOK

## VIEW AR AS AN AMPLIFIER, NOT AN ADD-ON

Use **any AR format** to build and differentiate brand personality, but align on right goals with the right target audience

## BE MORE STRATEGIC WHILE DEPLOYING AR TACTICS

Use **Shoppable AR** to encourage consumers to take the next step

Use **Entertainment AR** to draw in new customers and to create positive brand perception

Use **World-Facing AR** to allow those in the consideration process to experience the brand/product

Use **Front-Facing AR** to appeal to those closest to purchase

## MAKE AR AN INTEGRAL PART OF THE MARKETING MIX

Use AR strategically as part of consumer's exposure to the brand on the platform

Sequencing ad exposures can help amplify impact. Deliver AR to users after exposure to video.

A photograph of three young women of diverse backgrounds smiling and taking a selfie together outdoors. The woman on the left has long dark hair and is wearing a patterned white shirt. The woman in the middle has short dark hair and is wearing a white shirt. The woman on the right has short blonde hair, is wearing a grey beanie and a black t-shirt, and is holding a smartphone to take the photo. The background shows green foliage and a wooden railing.

# THANK YOU

**M/GNA**  
**MEDIA TRIALS**

